



1.2.4 High vs. Low Level Languages

1. A digital coffee making machine uses an operating system written in assembly language.

a) Discuss the differences between assembly code and high-level languages. You should refer to:

- the advantages and disadvantages of writing programs in assembly code rather than a high-level language
- when each approach might be used
- why the coffee machine was programmed in assembly code.

[9 marks]

Knowledge

- Stores the value 10 Assembly code uses mnemonics to represent machine code instructions/opcodes.
- High level languages use more natural/mathematical notation.
- Assembly code consists of simple instructions
- As such many more lines of assembly code are required to perform the same task as a few lines of a high level language.
- Assembly code is specific to the instruction set of a given processor. High Level languages are not architecture specific.

Application

- Assembly code allows the programmer to choose the exact instructions so they can write code that is highly efficient.
- It also allows them to have direct control of how memory is used via addressing modes.
- Direct control of hardware.
- High level language compilers have optimisers that can also try and do this (and in some cases may outperform a human writing in assembly code).
- As high level code is more intuitive and easier to read it is easier to follow, debug and build as part of a team. It can also be written in a much shorter time frame.
- The high level code can be recompiled for different architectures.
- High level languages come in a variety of paradigms so programmers can choose according to the problem/their preference.

Evaluation

- Assembly language is best suited to situations such as: compilers or interpreters don't exist for the target CPU i.e. embedded systems
- highest possible performance is critical
- memory is very limited.
- For larger projects which don't fall under the constraints above high level languages are likely to be preferable.

