



4.5.4 Binary Number Systems

- 1) A particular computer uses a **normalised** floating point representation with an 8-bit mantissa and a 4-bit exponent, both stored using **two's complement**.

Four bit patterns that are stored in this computer's memory are listed in **Figure 1** and are labelled **A**, **B**, **C** and **D**. Some of the bit patterns are valid normalised floating point numbers.

Figure 1

	Mantissa								Exponent			
A	0	0	0	0	0	0	1	1	1	1	0	0
B	0	1	0	0	0	0	0	0	0	0	0	0
C	1	0	0	0	0	0	0	0	0	0	1	0
D	1	1	0	0	1	1	1	0	1	0	0	0

- a) State which bit pattern represents a negative normalised value.

[1 mark]

- b) State which bit pattern represents the smallest positive normalised value.

[1 mark]

- c) The following is a floating point representation of a number:

Mantissa								Exponent			
1	0	1	0	1	1	0	0	0	1	0	1

Calculate the decimal equivalent of the number. You **must** show your working.

[2 marks]





- d) Write the normalised floating point representation of the decimal value 23.75. You **must** show your working.

[3 marks]

There can be a loss of precision when a decimal number is stored when using a floating point system.

The closest possible representation of the decimal number 13.8 is shown below.

Mantissa								Exponent			
0	1	1	0	1	1	1	0	0	1	0	0

By converting this bit pattern back into denary the actual number stored is 13.75, not 13.8.

- e) Calculate the absolute error that has occurred.

[1 mark]

- f) Calculate the relative error that has occurred. Express your answer as a percentage to two decimal places.

[1 mark]





- 2) Place a tick in the row to indicate which one of the unsigned numbers in **Table 1** has the largest value.

a)

Table 1

Number base	Number	Tick ✓
Binary	101111001	
Hexadecimal	20A	
Decimal	39619	

[1 mark]

- b) The following is a number in **normalised** floating point representation with a 7-bit mantissa and a 5-bit exponent, both stored in **two's complement**.

Mantissa

0	1	0	1	1	0	0
---	---	---	---	---	---	---

Exponent

1	1	1	0	1
---	---	---	---	---

Calculate the decimal equivalent of the number. You **must** show your working.

[2 marks]

- c) Write the normalised floating point representation of the decimal value -608. You **must** show your working.

[3 marks]





- 3) A student has attempted to add together the binary numbers but has made a mistake

	A	B	C	D	E	F	G	H
	0	0	1	1	0	0	1	1
+	1	0	1	1	0	1	1	0
Carry	0	1	1	0	1	1	0	
Result	1	1	0	0	1	0	0	1

Explain what mistake the student has made. The columns have been labelled **A** to **H** to aid in your explanation.

[1 mark]

- 4) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

- a) Write the smallest positive number that can be represented by the floating point system in the boxes below.

Mantissa								Exponent			

[2 marks]

- b) The following is a floating point representation of a number:

Mantissa								Exponent			
1	0	1	1	0	0	1	0	0	0	1	0

Calculate the decimal equivalent of the number

You **must** show your working.

[2 marks]





- c) Write the normalised floating point representation of the decimal value 0.15625 ($5/32$ as a fraction).

You **must** show your working.

Mantissa								Exponent			

[3 marks]

- d) The two floating point numbers below are multiplied together:

Mantissa								Exponent			
0	1	0	1	0	0	0	0	0	1	1	1

Mantissa								Exponent			
0	1	1	0	0	1	0	0	0	0	1	1

A problem occurs as a result of the multiplication operation.

Explain what problem has occurred and how the floating point representation could be redesigned to avoid it.

[3 marks]





5) The following questions use a **normalised** floating point representation with a **7-bit** mantissa and a **5-bit** exponent, both stored using **two's complement**.

- a) Non-integer values such as -2.35 and $7/117$ can be represented by a computer using a fixed point or a floating point system.

State **one** advantage of using a floating point system over a fixed point system and **one** advantage of using a fixed point system over a floating point system.

You should assume that the two systems use the same number of bits to store a value.

[2 marks]

- b) Calculate the decimal equivalent of the number below:

Mantissa							Exponent				
1	0	1	0	1	0	0	1	1	1	0	1

Express your answer to at least four decimal places or as a fraction. You should show your working.

[2 marks]

- c) Write the normalised floating point representation of the decimal value 1632 in the boxes below.

You should show your working.

Mantissa							Exponent				

[3 marks]

- d) State, in decimal, the highest (most positive) and lowest (most negative) values that could be represented by this floating point system.

You should show your working.

[3 marks]





- e) When the decimal value 28.25 is converted into binary using this floating point system, a rounding error occurs.

Explain:

- Why a rounding error has occurred
- What the system might do when the value 28.25 is converted into binary.

[2 marks]

- 6) Use binary addition in 8-bit two's complement to perform the subtraction:

$$18 - 72$$

You **must** show both your working and your final answer in binary.

[2 marks]





7) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

- a) Four-bit patterns (**A-D**) are shown below. Three of the patterns are valid normalised floating point numbers and one is not.

	Mantissa								Exponent			
A	1	0	0	0	0	0	0	0	0	1	1	1
	Mantissa								Exponent			
B	0	1	0	0	0	0	0	0	1	1	1	1
	Mantissa								Exponent			
C	1	1	1	0	1	0	0	0	1	0	1	0
	Mantissa								Exponent			
D	0	1	1	1	1	1	1	1	0	1	1	1

Complete the table below by writing the appropriate letter from **A** to **D** in indicate which bit pattern above is an example of the type of value described in the **Value description** column.

Value description	Correct letter (A-D)
A negative value that is valid in the representation.	
The largest positive value that can be represented in the system.	
A value that is not valid in the representation because it is not normalised	

[3 marks]





- b) The following is a floating point representation of a number:

Mantissa								Exponent			
0	1	1	0	1	0	0	0	0	1	1	0

Calculate the decimal equivalent of the number. You **must** show your working.

[2 marks]

- c) In this floating point system, the closest possible representation of the decimal number 104.7 is shown below.

Mantissa								Exponent			
0	1	1	0	1	0	0	0	0	1	1	0

By converting this number to decimal, the actual value stored is 105.

Calculate the **absolute error** that has occurred when representing 104.7.

[1 mark]

- d) Calculate the **relative error** that has occurred when representing 104.7.

[1 mark]

- e) Explain why the relative error is usually considered to be a more important measure of error than the absolute error.

[1 mark]





- 8) The number below is stored using a **fixed point** representation and **two's complement**, with six bits before and four bits after the binary point.

Figure 2

1	0	1	1	0	0	1	0	1	1
---	---	---	---	---	---	---	---	---	---

Convert the number in **Figure 2** to decimal.

Show should show your working.

[2 marks]

- 9) State **two** reasons why values stored using a **floating point** representation are usually stored in normalised form.

[2 marks]

- 10) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

- a) The following is a floating point representation of a number:

Mantissa								Exponent			
0	1	1	0	1	0	0	0	1	0	0	1

Calculate the decimal equivalent of the number.

Express your answer to at least four decimal places or as a fraction. You should show your working.

[2 marks]





- 11) Write the normalised floating point representation of the decimal value -23.25 in the boxes below.

Mantissa								Exponent			

You should show your working.

[3 marks]

- 12) Figure 3 shows the closest possible representation of the decimal number -0.22558594 in the floating point system.

Figure 3

Mantissa								Exponent			
0	1	1	0	1	0	0	0	0	1	1	0

By converting this number back to decimal, the actual value stored is -0.2265625

Calculate the **relative error** that has occurred as a percentage to 2 decimal places. You should show your working.

[2 marks]





13) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

a) The following is a floating point representation of a number:

Mantissa								Exponent			
0	1	1	0	1	0	0	0	1	1	0	1

Calculate the decimal equivalent of the number.

Express your answer to at least four decimal places or as a fraction. You should show your working.

[2 marks]

b) On each row of **Table 1**, state the name of the **Type of error** that has occurred in the **Situation** that is described.

Table 1

Situation	Type of error
A calculation is performed, and the result of the calculation is so close to zero that the number that is stored is zero.	
A calculation is performed, and the result of the calculation is too large to fit in the available number of bits.	
A decimal value is converted to floating point, but it cannot be represented exactly in the available number of bits.	

[2 marks]

c) Explain how the floating point representation could be modified to represent numbers more precisely, without changing the total number of bits used to represent a number.

[1 mark]





14) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

- a) Five statements about representing numbers using fixed and floating point representations are shown below.

A	A processor can usually carry out calculations on fixed point number more quickly than calculations on floating point numbers.
B	Fixed point numbers represent data using a mantissa and an exponent.
C	In a given number of bits, a fixed point system can represent positive numbers that are closer to zero than a floating point system.
D	In a given number of bits, a fixed point system can represent some numbers more precisely than a floating point system.
E	In a given number of bits, a floating point system can represent a bigger range of numbers than a fixed point system.

Which **three** of the statements (**A-E**) are **true**.

[2 marks]

- b) The following is a floating point representation of a number:

Mantissa								Exponent			
1	0	1	1	1	0	0	0	1	0	1	1

Calculate the decimal equivalent of the number.

[2 marks]





- c) The decimal number 12.765625 (which can also be expressed as $12\frac{49}{64}$) cannot be represented exactly in this floating point system.

Write the closest possible normalised representation of this number in the boxes below.

You should show your working.

Mantissa

--	--	--	--	--	--	--	--

Exponent

--	--	--	--

[3 marks]

- d) What is the smallest number of bits that would need to be added to the mantissa so that the decimal number 12.765625 could be represented exactly?

[1 mark]

- e) A different system uses a **normalised** floating point representation with a **10-bit mantissa** and a **6-bit exponent**, both stored using **two's complement**.

Mantissa

--	--	--	--	--	--	--	--	--	--

Exponent

--	--	--	--	--	--

In decimal, what is the most negative number that this system could represent? You should show your working.

[2 marks]





15) The following questions use a **normalised** floating point representation with an **8-bit** mantissa and a **4-bit** exponent, both stored using **two's complement**.

a) The following is a floating point representation of a number:

Mantissa								Exponent			
0	1	0	1	1	0	0	0	0	1	0	1

Calculate the decimal equivalent of the number.

Express your answer to at least four decimal places or as a fraction. You should show your working.

[2 marks]

b) Write the normalised floating point representation of the decimal value -6.75 in the boxes below.

Mantissa								Exponent			

You should show your working.

[3 marks]

c) An alternative two's complement format representation is proposed. In the alternative representation 6 bits will be used to store the mantissa, and 6 bits will be used to store the exponent.

Explain the effects of using the proposed alternative representation instead of the existing representation

[2 marks]





16) Figure 3 contains a bit pattern.

Figure 3

0	0	1	1	1	0	0	1
---	---	---	---	---	---	---	---

- a) What is the decimal equivalent of the bit pattern shown in **Figure 3** if it represents a **two's complement binary integer**?

[1 mark]

- b) What is the decimal equivalent of the bit pattern show in **Figure 3** if it represents an **unsigned fixed-point binary** value with four bits before the binary point and four bits after the binary point?

[2 marks]

